PATENT APPLICATION FEE DETERMINATION RECORD

Effective October 1, 2003

Application or Docket Number

042933/2695/11

CLAIMS AS FILED - PART I SMALL ENTITY OTHER THAN SMALL ENTITY TYPE [(Column 1) (Column 2) OR **TOTAL CLAIMS** RATE FEE FEE RATE BASIC FEE 770.00 BASIC FEE 385.00 **FOR** NUMBER FILED NUMBER EXTRA OR 810 TOTAL CHARGEABLE CLAIMS minus 20= XS 9= X\$18= OR INDEPENDENT CLAIMS minus 3 = X43= X86= OR MULTIPLE DEPENDENT CLAIM PRESENT +145= +290= OR * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL TOTAL OR OTHER THAN **CLAIMS AS AMENDED - PART II SMALL ENTITY** SMALL ENTITY OR (Column 3) (Column 2) (Column 1) HIGHEST CLAIMS ADDI-ADDI-4 REMAINING NUMBER **PRESENT** TIONAL TIONAL RATE RATE **PREVIOUSLY EXTRA** AMENDMENT AFTER FEE FEE PAID FOR **AMENDMENT** X\$18= X\$ 9= Minus Total OR Minus Independent *** X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 3) (Column 1) (Column 2) CLAIMS HIGHEST ADDI-ADDI- $\mathbf{\omega}$ REMAINING NUMBER **PRESENT** RATE TIONAL RATE TIONAL **PREVIOUSLY AMENDMENT AFTER EXTRA** FEE FEE PAID FOR **AMENDMENT** X\$18= Total Minus X\$ 9= OR Minus Independent *** X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145 =OR TOTAL OR ADDIT. FEE ADDIT. FEE (Column 3) (Column 2) (Column 1) HIGHEST CLAIMS ADDI-ADDI-REMAINING NUMBER PRESENT C TIONAL RATE TIONAL RATE **PREVIOUSLY EXTRA** AFTER **AMENDMENT** FEE PAID FOR FEE **AMENDMENT** Total Minus X\$18= X\$9=OR Independent Minus *** X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR * If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL OR ** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT. FEE ADDIT, FEE

***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.